

## QUEENSLAND FIGURE SKATING CHAMPIONSHIPS 2023

### JUDGES DETAILS PER SKATER

#### ADVANCED NOVICE SYNCHRONIZED SKATING FREE SKATE

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)						Total Deductions			
1	Iceskateers	QSI	1	46.30	18.69	27.61						0.00			
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	SySp3		5.50	-0.37	-2	0	-2	0	1						5.13
2	TrE1		2.00	-0.27	-2	-1	-3	-1	-1						1.73
3	I2+piB		2.75	-0.74	-2	-3	-3	-4	-1						2.01
4	ME2<	<	4.25	-0.85	-2	-2	-2	-2	-2						3.40
5	NHE3+s1		3.25	-0.43	-2	0	-2	-2	1						2.82
6	AL2		4.00	-0.40	-2	-1	-1	1	-1						3.60
			<b>21.75</b>												<b>18.69</b>
Program Components				Factor											
Composition				2.67	3.25	3.50	3.50	3.50	3.50	3.50					3.50
Presentation				2.67	3.00	3.50	3.00	3.75	3.75					3.42	
Skating Skills				2.67	3.25	3.75	3.25	3.50	3.50					3.42	
<b>Judges Total Program Component Score (factored)</b>															<b>27.61</b>
<b>Deductions:</b>															<b>0.00</b>

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)						Total Deductions			
2	Aquila	BSI	2	38.41	14.17	24.24						0.00			
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	TrE1		2.00	-0.40	-2	-2	-2	-2	-1						1.60
2	I2+piB		2.75	-0.64	-2	-3	-2	-4	-2						2.11
3	NHE2+sB		1.75	-0.41	-1	-2	-3	-3	-2						1.34
4	SySp1		3.50	-0.47	-1	-1	-2	-2	-1						3.03
5	ME2<<	<<	3.75	-1.13	-3	-4	-3	-3	-3						2.62
6	AL2		4.00	-0.53	-1	-1	-2	-1	-2						3.47
			<b>17.75</b>												<b>14.17</b>
Program Components				Factor											
Composition				2.67	2.75	3.00	3.00	3.25	3.25					3.08	
Presentation				2.67	3.00	3.25	3.00	3.00	3.50					3.08	
Skating Skills				2.67	2.75	3.00	3.00	2.75	3.25					2.92	
<b>Judges Total Program Component Score (factored)</b>															<b>24.24</b>
<b>Deductions:</b>															<b>0.00</b>

<b>Legend:</b>							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
<	Position, Edge, Timing errors	<<	Downgraded				